SUBWAR 2050

SUBMARINE CONTROL GUIDE FOR IBM PC COMPATIBLES

Primary Controls

| L | Single plane maneuver mode on/off |

Keyboard Controls

↑	Pitch down
↓	Pitch up
←	Roll/yaw left
→	Roll/yaw right

Joystick Controls

Joystick forward	Pitch down
Joystick backward	Pitch up
Joystick left	Roll/yaw left
Joystick right	Roll/yaw right
Fire button 1	Fire selected weapon
Fire button 2	Select weapon

Mouse Controls

Mouse forward	Pitch down
Mouse backward	Pitch up
Mouse left	Roll/yaw left
Mouse right	Roll/yaw right
Left Mouse Button	Fire selected weapon
Right Mouse Button	Select weapon

Engine Controls

+	Increase throttle
−	Decrease throttle
Shift +	Set throttle to maximum power
]	Set throttle to 2/3 power
[	Set throttle to 1/3 power
Shift −	Set throttle to minimum power

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Ballast Tank Controls

8	Flood ballast tanks
9	Flood/blow ballast tanks to current depth
0	Blow ballast tanks

Sonar Systems

S	Sonar mode - passive/active
Enter	Target next sonar contact

Weapon Systems

Backspace	Select weapon
Spacebar	Fire selected weapon
D	Release decoy

Cockpit Displays

H	Head-Up Display on/off
M	Navigation Display mode - waypoint/map
W	Display last waypoint

Full-Screen Cockpit Displays

1	Mission Map
2	Damage Status
3	Wingman Orders
4	Object Viewer
5	View Mision Orders

Views

Cockpit Views

F1	Cockpit view
F2 or V	Full screen 3-D view
<	Look left
/	Look right
>	Re-center cockpit view
;	Move viewpoint up/down

External Views

F3	Flypast view
F4	Chase view
F5	Weapon view
F6	Tactical view
F7	Inverse tactical view
F8	Current contact view

Game Controls

P	Pause game
Shift A	Accelerated time on/off
Shift Q	Quit/end game
Shift E	Activate ejection capsule
Esc	Display in-game options screen
R	Toggle terrain detail between wire-frame, plain or textured
A	Auto Pilot